

Under the menu for Job Results:

POST FILE BINARY OUTPUT FILE REBAR VERIFICATION CONTACT MODEL FILES I-DEAS
 FLOWLINES PARTICLE TRACKING HYPERMESH
 FORCE BALANCE ADAMS

Choose the frequency of the output

FREQUENCY 1

SELECTED ELEMENT QUANTITIES CLEAR LAYERS

<input checked="" type="checkbox"/> Cauchy Stress	▼ DEFAULT	<input type="checkbox"/>
<input checked="" type="checkbox"/> Total Strain	▼ DEFAULT	<input type="checkbox"/>
<input checked="" type="checkbox"/> Equivalent Von Mises Stress	▼ DEFAULT	<input type="checkbox"/>
<input checked="" type="checkbox"/> Current Volume	▼ DEFAULT	<input type="checkbox"/>

Select the desired output variables

NT TENSORS

<input type="checkbox"/> Stress	<input type="checkbox"/>
<input type="checkbox"/> Stress in Preferred Sys	<input type="checkbox"/>
<input type="checkbox"/> Global Stress	<input type="checkbox"/>
<input checked="" type="checkbox"/> Cauchy Stress	<input type="checkbox"/>
<input type="checkbox"/> Cauchy Stress in Preferred Sys	<input type="checkbox"/>
<input type="checkbox"/> Global 2nd Piola-Kirchhoff Rebar Stress	<input type="checkbox"/>

AVAILABLE ELEMENT SCALARS

<input checked="" type="checkbox"/> Equivalent Von Mises Stress	<input type="checkbox"/>
<input type="checkbox"/> Mean Normal Stress	<input type="checkbox"/>
<input type="checkbox"/> Equivalent Cauchy Stress	<input type="checkbox"/>
<input type="checkbox"/> Total Strain Energy Density	<input type="checkbox"/>
<input type="checkbox"/> Equivalent Elastic Strain	<input type="checkbox"/>
<input type="checkbox"/> Elastic Strain Energy Density	<input type="checkbox"/>

ELEMENT RESULTS ALL POINTS CENTROID

SELECTED NODAL QUANTITIES DEFAULT CUSTOM

CONTACT GLUE FORCES INCLUDE EXCLUDE

OK

Important note!
Make sure that the chosen output frequency and the selected desired output variables (including the user defined output variables) of the restart job are IDENTICAL to those of the original/parent job

```
Model ElemSims opened.  
Command > *dynamic_model_on  
Command > *show_view 4  
Enter view to show : *view_perspective  
Enter view to show : *colormap 2  
Command > *next_job  
Command > █
```

Ready